

**MEREDITH
SCHWARZ**

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Education

Rhode Island School of Design

Bachelor of Fine Arts, Industrial Design, 2012

Marc Harrison Award for Design and Invention (2012)

Graduated with Honors - Cumulative GPA of 3.9

Massachusetts Institute of Technology - Sloan School of Management

Product Design and Development, Spring 2012

Related Experience

Intralign Intelligent CareDesign, Providence, RI

User Experience Designer (March 2013-Present)

Brings a human-centered design perspective to a multi-disciplinary team. Performs observational research within hospital environment extracting both qualitative and quantitative data. Utilizes focused design-thinking practices to understand, communicate and design improvements for complex processes through the collection and synthesis of research, and through iterative, collaborative brainstorming activities with users and co-workers.

Ximedica, Providence, RI

Contract Experience Designer (January 2013-March 2013)

Envisioned concepts for the re-design of Ximedica's client experience. Conceptualized the visualization of the firm's core values, capabilities, and mission statement within an interior space through rough hand sketches, and sketchbook pro and photoshop renderings. Contributed to the representation of selected case studies within the space, as well as the development of way-finding iconography, and process-centered graphics.

NASA, Houston, TX

Habitability Design Center Intern (Summer 2012)

Built full-scale-mock-ups of MMSEV Rover nose for evaluation by HDC team members and astronauts. Utilized human factors and universal design principles to contribute medical station organization solutions for the Habitat Demonstration Unit.

Ximedica, Providence, RI

Research and Strategy Intern (Winter 2012)

Worked with research and hospital delivery systems teams computing metric data, and reviewing questionnaires in order to uncover needs, identify opportunities, and inspire changes. Assisted in the creation of presentations using graphic abilities to communicate metric data, qualitative user responses, and insights.

Martha Stewart Living Omnimedia NY,NY

Furniture Design Intern (Summer 2011)

Worked with design team ideating, styling, and drafting furniture pieces for production. Researched antique furniture pieces, relating their style and functionality to Martha Stewart's signature brand identity in order to create a new line of furniture for a future client.

Swing Design Ltd. Concord, MA

Industrial Design Intern (Summer 2010)

Conceptualized, rendered, and modeled and presented houseware items and gift items for multiple clients including Crate & Barrel. Photographed products and samples for filing and catalogue. Created text and image based artwork and logos for print.

Skill Set | Research

Strong sense of empathy and logic. Able to utilize a beginner's mindset to connect with various users to understand the variations, pain points, work-arounds, and successes of their processes and experiences. Uses human centered tools to involve users in the exploration of their experiences, build trust and ownership of new concepts.

Design

Strong design-thinking skills. Process centered. Able to make diligent inquiries, conduct research and develop valuable insights. Has clear and sophisticated story-telling abilities and presentation style. Refined sketching, rendering and model making skills. Able to communicate user needs and preferences through inspiration, design language, and user profile boards.

Digital

Advanced knowledge of Adobe Illustrator, Photoshop, In Design, Solidworks, Rhino, Keyshot, Powerpoint, Excel, and Visio. Working knowledge of Keynote, HTML, CSS, and Flash.

Personal

Dedicated, self-motivated, enthusiastic, and hardworking. Strong interpersonal and communication skills. Conscientious and considerate. Able to learn quickly, work collaboratively and independently in order to reach deadlines.

Additional Experience | Rhode Island School of Design, Providence, RI

Design Principles Teacher's Assistant,

Wood and Metal Shop Monitor (Fall 2010- Spring 2012)

Aiding Industrial Design students in their development of sketching, rendering researching, ideating, model making, computer skills, and critical thinking skills.

Honors | Marc Harrison Award for Design and Invention (2012)

Project featured in The Atlantic, Boston Globe, and several other online publications (2012)

RISD Honor Student

RISD Scholarship Recipient (2008-2012)

AP Scholar with Distinction (2008)

Scholastic Art Award Gold Key (2006,2007)